

Name: Mecha

A.F.C.Q.B.

Armor Health	12	11	10	9	8	7	6	5	4	3	2	1 Sensor gone
After Armor is penetrated take damage to Internals						Internals	6 -1 AP	5 -2 AP	4 -3 AP	3 -4 AP	2 -5 AP	1 -6 AP



Left Arm

Weapon in use

Plasma Gun		
30	29	28
27	26	25
24	23	22
21	20	19
18	17	16
15	14	13
12	11	10
9	8	7
6	5	4
3	2	No Energy

Light conditions		
Day	Low -1 to hit Gets Dark 1D6	Dark -2 to hit
1-2	3-4	5-6

At end of round figure:

Is still moving	Stays in position
Gear in Use	
 Jump jets	 Sensor Dish

Action Points	
8	4
7	3
6	2
5	1

Right Arm

Weapon in use

Jump Jet Fuel				
10	9	8	7	6
5	4	3	2	No Fuel

Auto / 3 rnd burst hit results. Round down					
Same area	1	2	3	4	5
1 100%	1 100%	1-3 2/3	1-2 2/3	1 2/3	1 2/3
	2-4 2/3	4-5 1/3	2-4 1/3	2-4 1/3	2-3 1/3
	5 1/3	6 0%	5-6 0%	5-6 0%	4-6 0%
	6 0%				

Action results table: Use 1D6					
Same area	1	2	3	4	5
1-5	1-4	1-3	1-2	1-2	1

Target Mods:	Target prone	Partial cover	Full cover	Target or Shooter moving: -1 to hit
	-2	-1	-2	
Shooter Mods:	Kneeling	Prone	Gas effects	Both Shooter and Target moving: -2 to hit
	+1	+2	-2	